

# Dependency Schemes and Search-Based QBF Solving: Theory and Practice

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## Quantified Boolean Formulae (QBF):

- Extension of propositional logic.
- PSPACE-completeness (propositional logic: NP-completeness).
- Applications in verification and MC: compact encodings.

## This Work:

- QBF solving: variable dependencies.
- Dependency schemes to improve QBF solvers.
- DepQBF: search-based QBF solver, integrates dependency schemes.

<i>QBF EVAL'10 (568 formulae) – without preprocessing</i>		
	<i>Solved</i>	<i>Avg. Time</i>
<b>DepQBF</b>	<b>372</b>	<b>334.60</b>
QuBE7.2-nopp	319	431.47
Nenofex	211	573.65
Quantor 3.0	203	590.15
squolem 2.02	124	708.80

QBF EVAL'10 score-based ranking	
<b>DepQBF</b>	<b>2896.68</b>
DepQBF-pre	2508.96
aqme-10	2467.96
qmaiga	2117.55
AIGSolve	2037.22
quantor-3.1	1235.14
struqs-10	947.83
nenofex-qbfeval10	829.11

**Propositional Logic (SAT):**

- Boolean variables  $V := \{x_1, \dots, x_n\}$ , literals  $l := v$  and  $l := \bar{v}$  for  $v \in V$ .
- Clauses  $C_i := (l_1 \vee \dots \vee l_{k_i})$ , CNF  $\phi := \bigwedge_{i=1}^m C_i$ .

**Quantified Boolean Formulae (QBF):**

- Prenex CNF: quantifier-free CNF over quantified Boolean variables.
- PCNF  $F := Q_1 x_1 \dots Q_n x_n. \phi$ , where  $Q_i \in \{\exists, \forall\}$ , no free variables.
- $Q_i x_i \leq Q_{i+1} x_{i+1}$ : variables are linearly ordered.
- Applications: compact encodings, e.g. bounded model checking (BMC).

**QBF Semantics:** recursively based on formula structure.

- $\forall x \phi$  is satisfiable iff both  $\phi[x/0]$  and  $\phi[x/1]$  are satisfiable.
- $\exists x \phi$  is satisfiable iff  $\phi[x/0]$  or  $\phi[x/1]$  is satisfiable.
- Related to search-based QDPLL algorithm (see later).

**Problem:** prefix ordering might limit the freedom in QBF solving.

## Semantical Evaluation:

- $Q_1x_1 \dots Q_nx_n. \phi$ : must assign variables in prefix ordering *in general*.
- $\exists a \forall x, y \exists b. \phi$ : assigning  $b$  is possible as soon as  $x$  and  $y$  are assigned.

### Example (Depending Variables)

- $\forall x \exists y. (x = y)$  is satisfiable: value of  $y$  *depends* on value of  $x$ .
- $\exists y \forall x. (x = y)$  is unsatisfiable: value of  $y$  is fixed for all values of  $x$ .

*Breaking the prefix ordering might yield unsound results!*

### Example (Independent Variables)

- $\forall x \exists y. (x \vee \neg y) \wedge (\neg x \vee \neg y)$  is satisfiable: assign  $x$ , then  $y$ .
- $\exists y \forall x. (x \vee \neg y) \wedge (\neg x \vee \neg y)$  is satisfiable: assign  $y$ , then  $x$ .

*Breaking the prefix ordering might be sound and increase freedom!*

**Goal:** identify *independent* variables in a given PCNF.

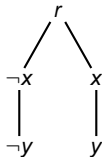
- $x$  and  $y$  are independent if they can be assigned in arbitrary order.
- Can we go from linear prefix ordering to *partial ordering* on variables?

**Dependency Schemes:** relation  $D \subseteq (V \times V)$ . [SS09, Bie04, BB07, Ben05]

- General framework for expressing (in)dependence in a given PCNF.
- $(x, y) \notin D$ :  $y$  independent from  $x$ .
- $(x, y) \in D$ : *conservatively* regard  $y$  as depending on  $x$ .
- Interpret  $D$  as a partial ordering on the variables in general.
- Interesting cases:  $(x, y) \notin D$  and  $(y, x) \notin D$ .

**Assignment Trees:**

- Theoretical foundation of dependency schemes.
- Tree-like models of PCNFs.
- Represent choice of values for  $\exists$ -variables.
- Explain variable independence.



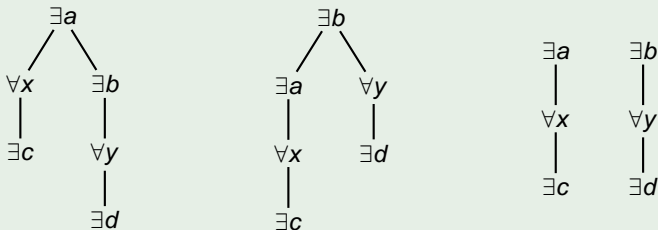
$$\forall x \exists y. (x \vee \neg y) \wedge (\neg x \vee y).$$

**Syntactic Approaches:** tradeoff quality vs. efficiency of computation.

- Trivial dependency scheme  $D^{\text{triv}}$ : given quantifier prefix.
- Quantifier trees  $D^{\text{tree}}$ : non-deterministic mini-scoping.
- Standard dependency scheme  $D^{\text{std}}$ : connections between variables.
- $D^{\text{std}} \subseteq D^{\text{tree}} \subseteq D^{\text{triv}}$ : apply  $D^{\text{std}}$  in practice.

Example ( $D^{\text{tree}}$  vs.  $D^{\text{std}}$ )

$$\exists a, b \forall x, y \exists c, d. (a \vee x \vee c) \wedge (a \vee b) \wedge (b \vee d) \wedge (y \vee d).$$



Either  $(a, y) \in D^{\text{tree}}$  or  $(b, x) \in D^{\text{tree}}$  but  $(a, y) \notin D^{\text{std}}$  and  $(b, x) \notin D^{\text{std}}$ .

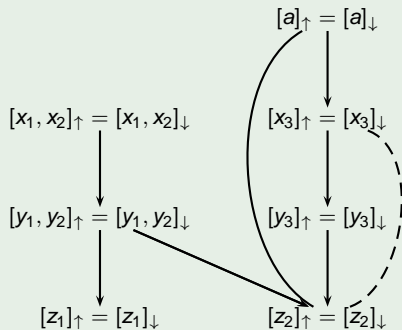
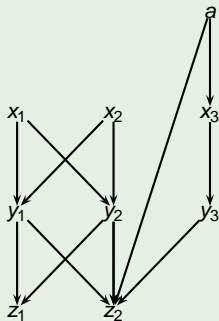
## Dependency Scheme $D$ as Directed-Acyclic Graph (DAG):

- Explicit edges  $x \rightarrow y$  iff  $(x, y) \in D$ .

## Compressed Dependency Graphs: equivalence relations, aux. edges.

- “Outgoing” edges:  $x \approx_{\downarrow} y$  iff  $D(x) = D(y)$ .
- “Incoming” edges:  $x \approx_{\uparrow} y$  iff  $D^{-1}(x) = D^{-1}(y)$ .
- Efficient algorithm to compute graph for  $D^{\text{std}}$  (see later).

### Example



```

State qdpll ()
while (true)
  State s = qbcpc ();
  if (s == UNDET)
    // Make decision.
    v = select_dec_var ();
    assign_dec_var (v);
  else
    // Conflict or solution.
    // s == UNSAT or s == SAT.
    btlevel = analyze_leaf (s);
    if (btlevel == INVALID)
      return s;
    else
      backtrack (btlevel);

DecLevel analyze_leaf (State s)
  R = get_initial_constraint (s);
  // s == UNSAT: 'R' is empty clause.
  // s == SAT: 'R' is sat. cube...
  // ..or new cube from assignment.
  while (!stop_res (R))
    p = get_pivot (R);
    R' = get_antecedent (p);
    R = constraint_res (R, p, R');
  add_to_formula (R);
  return get_asserting_level (R);

```

Figure: QDPLL with conflict-directed clause and solution-directed cube learning.

## Backtracking Search with Constraint Learning:

- Classical QDPLL based on quantifier prefix, i.e.  $D^{\text{triv}}$ .
- `qbcpc`: propagate implied (i.e. necessary) assignments.
- `select_dec_var`: decision making.
- `analyze_leaf`: add learned constraint produced by Q-resolution.



```
State qdpll ()
while (true)
  State s = qbcp ();
  if (s == UNDET)
    // Make decision.
    v = select_dec_var ();
    assign_dec_var (v);
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    R = constraint_res (R, p, R');
  add_to_formula (R);
  return get_asserting_level (R);
```

Figure: QDPLL with conflict-directed clause and solution-directed cube learning.

## Replacing $D^{\text{triv}}$ with Arbitrary Dependency Scheme $D \subseteq D^{\text{triv}}$ :

- Same basic framework: considering  $D$  as a parameter of QDPLL.
- Only change:  $D$  used for dependency checking and decision making.
- Expecting more implications, shorter learned constraints.
- Expecting more freedom for selecting decision variables.

## Constraint Reduction (CR):

### Definition

Let  $D$  be a dependency scheme. Given a clause  $C$ , *constraint reduction* on  $C$  by  $D$  produces the clause

$$CR_D(C) := C \setminus \{l \in L_{\forall}(C) \mid \forall l' \in L_{\exists}(C) : (v(l), v(l')) \notin D\}.$$

- Part of QBCP and Q-resolution for constraint learning.
- Deleting “largest” universal literals: shortens clauses.
- If  $D \subset D'$ , then *CR* by  $D$  might produce shorter clauses than *CR* by  $D'$ .
- Potentially more unit/empty clauses.

### Example

$\exists x \forall a \exists y. \phi' \wedge (x \vee a \vee y).$

Given  $D^{\text{triv}}$  from prefix:  $a$  is irreducible in  $(x \vee a \vee y)$  since  $(a, y) \in D^{\text{triv}}$ .

Given  $D \subseteq D^{\text{triv}}$  where  $(a, y) \notin D$ :  $a$  is reducible in  $(x \vee a \vee y)$ , yielding  $(x \vee y)$ .

**Dependency Graph for  $D^{\text{std}}$ :** efficient incremental construction.

- Statistics for QBFEVAL'08 set (3328 formulae).
- Max. time 8.11s, avg. time 0.09s.
- Compare: explicit computation times out (900s) on 135 formulae.
- For  $x \in V_{\forall}, x \in V_{\exists}$ , avg.  $|D^{\text{std}}(x)| = 19807$  and  $|D^{\text{std}}(x)| = 4$ .
- Graph compactly represents sets of depending variables.
- Dep. classes/dep. variables: 0.01 and 0.02 for  $x \in V_{\forall}, x \in V_{\exists}$ .
- Graph is tightly integrated in QDPLL.

```

State qdpll ()
while (true)
  State s = qbcp ();
  if (s == UNDET)
    // Make decision.
    v = select_dec_var ();
    assign_dec_var (v);
  else
    // Conflict or solution.
    // s == UNSAT or s == SAT.
    btlevel = analyze_leaf (s);
    if (btlevel == INVALID)
      return s;
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DecLevel analyze_leaf (State s)
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  while (!stop_res (R))
    p = get_pivot (R);
    R' = get_antecedent (p);
    R = constraint_res (R, p, R');
  add_to_formula (R);
  return get_asserting_level (R);

```

**Figure:** QDPLL with conflict-directed clause and solution-directed cube learning.

**Dependency Schemes in QDPLL:** implemented in our solver DepQBF.

- Pays off despite overhead.
- Expect performance increase from more powerful dependency schemes.

Table: Comparing different dependency schemes in QDPLL.

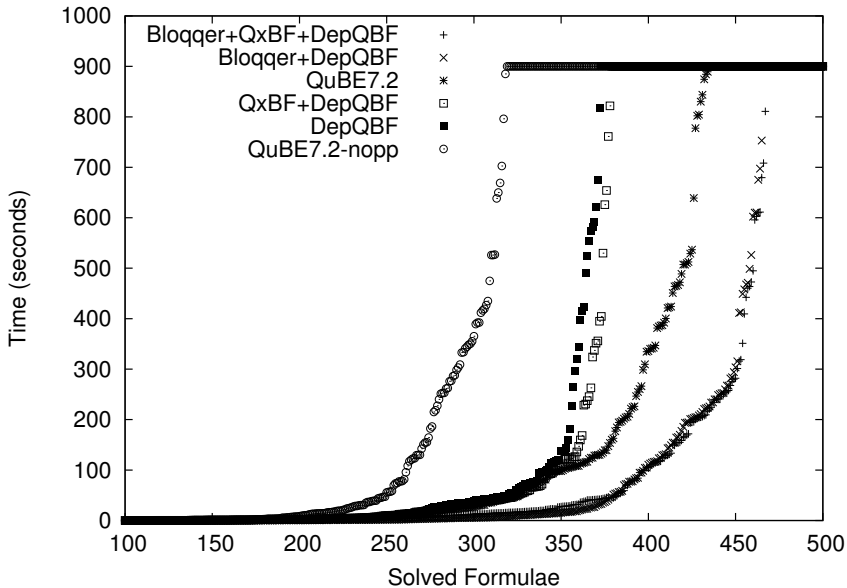
QBFEVAL'08 (3326 formulae)					
	$D^{\text{triv}}$	$D^{\text{tree}}$	$D^{\text{std}}$	QuBE6.6-nopp	QuBE6.6
<i>Solved</i>	1223	1221	<b>1252</b>	1106	<b>2277</b>
<i>Avg. Time</i>	579.94	580.64	<b>572.31</b>	608.97	<b>302.49</b>

Table: Dynamic effects of different dependency schemes in QDPLL.

QBFEVAL'08 (solved only)						
	$D^{\text{triv}} \cap D^{\text{tree}}$		$D^{\text{triv}} \cap D^{\text{std}}$		$D^{\text{tree}} \cap D^{\text{std}}$	
<i>solved</i>	1172		1196		1206	
<i>time</i>	<b>23.15</b>	26.68	<b>23.73</b>	25.93	25.63	<b>22.37</b>
<i>implied/assigned</i>	90.4%	<b>90.7%</b>	88.6%	<b>90.5%</b>	90.9%	<b>92.1%</b>
<i>backtracks</i>	32431	<b>27938</b>	34323	<b>31085</b>	<b>25106</b>	26136
<i>learnt constr. size</i>	157	<b>99</b>	150	<b>96</b>	102	<b>95</b>

Table: DepQBF and other solvers with and without preprocessing.

<i>QBFEVAL'10 (568 formulae) – with preprocessing</i>				
	<i>Solved</i>	<i>Avg. Time</i>	<i>SAT</i>	<i>UNSAT</i>
Bloqger + QxBF + DepQBF	468	197.31 (16.47)	224	244
Bloqger + DepQBF	466	198.50 (7.69)	223	243
QuBE7.2	435	264.70 (–)	202	233
QxBF+ DepQBF	378	323.19 (7.21)	167	211
<i>QBFEVAL'10 (568 formulae) – without preprocessing</i>				
DepQBF	372	334.60	166	206
QuBE7.2-nopp	319	431.47	144	175
Nenofex	211	573.65	103	108
Quantor 3.0	203	590.15	99	104
squolem 2.02	124	708.80	53	71



## Drawbacks of Prenex CNF:

- Quantifier prefix limits freedom of QBF decision procedures.
- Linear ordering of variables might often be relaxed.

## Dependency Schemes:

- Variable independence: quality vs. efficiency of computation.
- Related to QBF semantics: inherent property.
- From linear to partial orders on variables: increased freedom.
- Relevant for *arbitrary* QBF solvers.

## DepQBF: search-based, competitive, open-source.

- Combining QDPLL with  $D^{\text{std}}$ .
- Improved overall performance despite overhead.
- Fewer backtracks, shorter learnt constraints, more implications.

## Open Problems and Future Work:

- Theoretical results related to QDPLL with  $D \subseteq D^{\text{triv}}$ .
- Applying more powerful dependency schemes than  $D^{\text{std}}$ .
- Constraint learning in QDPLL.

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